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Level 0

Too much gaming is mental health issue

26th December, 2017

<https://breakingnewsenglish.com/1712/171226-gaming-disorder-0.html>

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Please try Levels 1, 2 and 3. They are (a little) harder.

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THE READING

From <https://breakingnewsenglish.com/1712/171226-gaming-disorder-0.html>

The WHO has put "gaming disorder" on its list of diseases. Gaming disorder happens when people cannot stop gaming. It becomes more important than everything in life. Someone with gaming disorder will play even if they know they have big problems. Gaming disorder happens if problems continue for a year.

The WHO said doctors should know that gaming can be a danger to people's health. It can lead to big problems. Most gamers don't have a problem. However, some doctors believe that too much gaming is not a mental illness. One doctor said it is like coffee addiction. Not many people have problems because of coffee.

Sources: <https://www.inquisitr.com/4699428/gaming-disorder-to-be-recognized-by-who-as-a-mental-health-condition/>
<http://www.independent.co.uk/life-style/health-and-families/gaming-disorder-mental-health-condition-video-games-addiction-a8121876.html>
<https://www.newscientist.com/article/2157042-video-gaming-disorder-to-be-officially-recognised-for-first-time/>

PHRASE MATCHING

From <https://breakingnewsenglish.com/1712/171226-gaming-disorder-0.html>

PARAGRAPH ONE:

- | | |
|--------------------------------------|----------------|
| 1. put "gaming disorder" on its list | a. problems |
| 2. people cannot | b. will play |
| 3. It becomes more | c. for a year |
| 4. everything in | d. they know |
| 5. Someone with gaming disorder | e. important |
| 6. even if | f. of diseases |
| 7. they have big | g. stop gaming |
| 8. if problems continue | h. life |

PARAGRAPH TWO:

- | | |
|--------------------------------------|--------------------|
| 1. gaming can be a danger to | a. addiction |
| 2. It can lead to big | b. have problems |
| 3. Most gamers don't have a. | c. people's health |
| 4. some doctors believe | d. problem |
| 5. too much gaming is not a | e. of coffee |
| 6. One doctor said it is like coffee | f. that |
| 7. Not many people | g. mental illness |
| 8. because | h. problems |

LISTEN AND FILL IN THE GAPS

From <https://breakingnewsenglish.com/1712/171226-gaming-disorder-0.html>

The (1) _____ "gaming disorder"
(2) _____ of diseases. Gaming disorder happens
when (3) _____ gaming. It becomes more
important than everything in life. Someone with gaming disorder
(4) _____ if they know they
(5) _____. Gaming disorder happens if problems
continue (6) _____.

The WHO said doctors should know that gaming can
(7) _____ to people's health. It can
(8) _____ problems. Most gamers
(9) _____ problem. However, some doctors
believe (10) _____ gaming is not a mental illness.
One doctor said it (11) _____ addiction. Not
many people have (12) _____ coffee.

PUT A SLASH (/) WHERE THE SPACES ARE

From <https://breakingnewsenglish.com/1712/171226-gaming-disorder-0.html>

TheWHOhasput"gamingdisorder"onitslistofdiseases.Gamingdisord
erhappenswhenpeoplecannotstopgaming.Itbecomesmoreimportant
thaneverythinginlife.Someonewithgamingdisorderwillplayevenifthey
knowtheyhavebigproblems.Gamingdisorderhappensifproblemsc
ontinueforayear.TheWHOsaiddoctorsshouldknowthatgamingcanbe
adangertopeople'shealth.Itcanleadtobigproblems.Mostgamersdon'
thaveaproblem.However,somedoctorsbelievethattoomuchgamingis
notamentalillness.Onedoctorsaiditislikecoffeeaddiction.Notmanype
oplehaveproblemsbecauseofcoffee.

GAMING SURVEY

From <https://breakingnewsenglish.com/1712/171226-gaming-disorder-4.html>

Write five GOOD questions about gaming in the table. Do this in pairs. Each student must write the questions on his / her own paper. When you have finished, interview other students. Write down their answers.

	STUDENT 1 _____	STUDENT 2 _____	STUDENT 3 _____
Q.1.			
Q.2.			
Q.3.			
Q.4.			
Q.5.			

- Now return to your original partner and share and talk about what you found out. Change partners often.
- Make mini-presentations to other groups on your findings.

WRITE QUESTIONS & ASK YOUR PARTNER(S)

Student A: Do not show these to your speaking partner(s).

a) _____

b) _____

c) _____

d) _____

e) _____

f) _____

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WRITE QUESTIONS & ASK YOUR PARTNER(S)

Student B: Do not show these to your speaking partner(s).

a) _____

b) _____

c) _____

d) _____

e) _____

f) _____

