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## **Level 4**

### **Pokemon Go is the next big thing**

**12th July, 2016**

<http://www.breakingnewsenglish.com/1607/160712-pokemon-go-4.html>

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**Please try Levels 5 and 6. They are (a little) harder.**

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# THE READING

From <http://www.breakingnewsenglish.com/1607/160712-pokemon-go-4.html>

Nintendo has released an app that everyone is talking about. It is an augmented reality game called Pokemon Go. Players walk around the real world to get imaginary creatures called Pokemon (pocket monsters). The app will soon overtake Twitter in the number of daily active users. Analysts say that in 48 hours, Go was on 5.6 per cent of all Android devices in the USA. Users are spending twice as much time on Go than on apps like Snapchat.

Pokemon Go is number one in app stores. It is also having a huge impact. Hackers have infected millions of smart phones through illegal copies of the app. Other criminals are tricking players to go somewhere to get a Pokemon character and then rob them. The app tracks your location via GPS. PCmag.com advised: "Don't go walking around neighborhoods late at night for your Pokemon fix." It suggested collecting Pokemon in crowded places to be safe.

Sources: <http://www.forbes.com/sites/jasonevangelho/2016/07/10/pokemon-go-about-to-surpass-twitter-in-daily-active-users/>  
<http://www.theverge.com/2016/7/10/12139474/pokemon-go-trading-augmented-reality-niantic-ceo-john-hanke>  
<http://uk.pcmag.com/software/82868/news/dont-get-robbed-while-playing-pokemon-go>

# PHRASE MATCHING

From <http://www.breakingnewsenglish.com/1607/160712-pokemon-go-4.html>

## PARAGRAPH ONE:

- |                               |                        |
|-------------------------------|------------------------|
| 1. It is an augmented         | a. active users        |
| 2. Players walk around        | b. as much time on Go  |
| 3. imaginary creatures called | c. reality game        |
| 4. The app will soon          | d. like Snapchat       |
| 5. the number of daily        | e. the real world      |
| 6. Go was on 5.6 per cent of  | f. overtake Twitter    |
| 7. Users are spending twice   | g. Pokemon             |
| 8. on apps                    | h. all Android devices |

## PARAGRAPH TWO:

- |  |                      |
|--|----------------------|
| 1. Pokemon Go is number                  | a. of smart phones   |
| 2. It is also having a                   | b. via GPS           |
| 3. Hackers have infected millions        | c. copies of the app |
| 4. illegal                               | d. huge impact       |
| 5. criminals are tricking players to     | e. late at night     |
| 6. The app tracks your location          | f. one in app stores |
| 7. Don't go walking around neighborhoods | g. crowded places    |
| 8. It suggested collecting Pokemon in    | h. go somewhere      |

# LISTEN AND FILL IN THE GAPS

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# PUT A SLASH ( / ) WHERE THE SPACES ARE

From <http://www.breakingnewsenglish.com/1607/160712-pokemon-go-4.html>

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# APPS SURVEY

From <http://www.breakingnewsenglish.com/1607/160712-pokemon-go-4.html>

Write five GOOD questions about apps in the table. Do this in pairs. Each student must write the questions on his / her own paper.  
When you have finished, interview other students. Write down their answers.

	STUDENT 1 _____	STUDENT 2 _____	STUDENT 3 _____
Q.1.			
Q.2.			
Q.3.			
Q.4.			
Q.5.			

- Now return to your original partner and share and talk about what you found out. Change partners often.
- Make mini-presentations to other groups on your findings.

## WRITE QUESTIONS & ASK YOUR PARTNER(S)

Student A: Do not show these to your speaking partner(s).

a) \_\_\_\_\_

b) \_\_\_\_\_

c) \_\_\_\_\_

d) \_\_\_\_\_

e) \_\_\_\_\_

f) \_\_\_\_\_

*Pokemon Go is the next big thing – 12th July, 2016*  
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## WRITE QUESTIONS & ASK YOUR PARTNER(S)

Student B: Do not show these to your speaking partner(s).

a) \_\_\_\_\_

b) \_\_\_\_\_

c) \_\_\_\_\_

d) \_\_\_\_\_

e) \_\_\_\_\_

f) \_\_\_\_\_

