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Level 3 – 29th February, 2020

Microsoft Flight Simulator includes all world airports

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Contents

Please try Levels 0, 1 and 2 (they are easier).

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THE ARTICLE

The Microsoft airplane game Flight Simulator has been upgraded to include every airport in the world. This means gamers will have a choice of over 37,000 airports to take off from and land at. The upgrade has added over 13,000 new airports to the previous version of the game, which included 24,000 airports. The game includes international hubs like New York's JFK and London Heathrow. It also includes tiny airports like rural, grassy landing strips and runways that are in the middle of deserts or on the top of mountains. The 37,000 airports in Flight Simulator have been manually designed to look like the real airports. Designers used satellite images and Bing Maps to do this.

The graphics are also much better in the latest release of Flight Simulator. The designers put a lot of work and effort into increasing the level of detail you see. Gamers will see windsocks blowing in the wind and service vehicles driving around the roads next to the runways. The markings on the runways in the game are the same as those on the real runways. Lead game designer Sven Mestas said: "To reach a new level, we needed a new approach. We decided to innovate by editing airports from real satellite pictures. This technique involves editing each airport manually. This means we paid particular attention to detail to bring every airport a step closer to reality."

WARM-UPS

1. FLIGHT SIMULATORS: Students walk around the class and talk to other students about flight simulators. Change partners often and share your findings.

2. CHAT: In pairs / groups, talk about these topics or words from the article. What will the article say about them? What can you say about these words and your life?

> airplane / game / flight / simulator / choice / airports / international / runway / desert designer / detail / wind / vehicles / level / approach / innovate / satellite / reality

Have a chat about the topics you liked. Change topics and partners frequently.

3. FLYING: Students A **strongly** believe flying is the best way to travel; Students B **strongly** believe it isn't. Change partners again and talk about your conversations.

4. AIRPORTS: How could these things be improved? Why? Complete this table with your partner(s). Change partners often and share what you wrote.

	Improvements	**Why?**
Runways		
Check-in		
Shopping		
Immigration		
Information		
Facilities		

5. GAME: Spend one minute writing down all of the different words you associate with the word "game". Share your words with your partner(s) and talk about them. Together, put the words into different categories.

6. SIMULATORS: Rank these with your partner. Put the best simulator games at the top. Change partners often and share your rankings.

- Flying a plane
- Racing an F1 car
- Walking on the moon
- Being US President

- Scuba diving
- War games
- Being Harry Potter
- Being an eagle

VOCABULARY MATCHING

Paragraph 1

1.	upgraded	a.	The one before.
2.	choice	b.	The action of an airplane, helicopter or rocket moving from the ground into the air.
3.	take off	c.	An act of selecting something when you have to decide which one or which ones you want.
4.	land	d.	By hand rather than automatically.
5.	previous	e.	Increasing the level of something by making it better or by adding to it.
6.	hub	f.	The action of an airplane, helicopter or rocket moving from the air onto the ground.
7.	manually	g.	A central airport or other transport facility from which many services operate.

Paragraph 2

8.	detail	h.	Cars, buses, trucks, etc.
9.	vehicles	i.	Make changes in something, especially by introducing new methods and ideas.
10.	runway	j.	The world or life as it actually is.
11.	approach	k.	The thin strip of land at airports that airplanes use to leave and arrive.
12.	innovate	l.	The action of taking special care of someone or something.
13.	attention	m.	A way of doing something.
14.	reality	n.	Exactness.

BEFORE READING / LISTENING

1. TRUE / FALSE: Read the headline. Guess if a-h below are true (T) or false (F).

a. Gamers will be able to simulate landing at more than 37,000 airports.   **T / F**

b. Microsoft has more than doubled the number of airports in the game.   **T / F**

c. The new game does not include landing strips or desert runways.   **T / F**

d. Designers used Google Maps to create the graphics for the airports.   **T / F**

e. Designers want to add windsocks in a future version of the game.   **T / F**

f. The game's runway markings are the same as in real-life runways.   **T / F**

g. A designer said each airport in the game was edited manually.   **T / F**

h. A designer said airports in the game are exactly the same as in reality.   **T / F**

2. SYNONYM MATCH: (The words in **bold** are from the news article.)

1.	**upgraded**	a.	stage
2.	**choice**	b.	done by hand
3.	**previous**	c.	most recent
4.	**manually**	d.	selection
5.	**images**	e.	top
6.	**latest**	f.	improved
7.	**detail**	g.	method
8.	**lead**	h.	earlier
9.	**technique**	i.	exactness
10.	**step**	j.	pictures

3. PHRASE MATCH: (Sometimes more than one choice is possible.)

1.	upgraded to include every	a.	editing airports
2.	over 37,000 airports to take	b.	landing strips
3.	added over 13,000 new airports	c.	in the latest release
4.	tiny airports like rural, grassy	d.	like the real airports
5.	manually designed to look	e.	attention to detail
6.	The graphics are also much better	f.	off from
7.	windsocks blowing	g.	closer to reality
8.	We decided to innovate by	h.	airport in the world
9.	we paid particular	i.	in the wind
10.	bring every airport a step	j.	to the previous version

GAP FILL

The Microsoft airplane game Flight Simulator has been (1) _____ to include every airport in the world. This means gamers will have a (2) _____ of over 37,000 airports to take off from and land at. The upgrade has added over 13,000 new airports to the previous (3) _____ of the game, which included 24,000 airports. The game includes international (4) _____ like New York's JFK and London Heathrow. It also includes tiny airports like rural, grassy landing (5) _____ and runways that are in the middle of (6) _____ or on the top of mountains. The 37,000 airports in Flight Simulator have been (7) _____ designed to look like the real airports. Designers used (8) _____ images and Bing Maps to do this.

choice

strips

manually

hubs

upgraded

satellite

version

deserts

The graphics are also much better in the latest (9) _____ of Flight Simulator. The designers put a lot of work and effort into increasing the level of (10) _____ you see. Gamers will see windsocks (11) _____ in the wind and service vehicles driving around the roads next to the runways. The markings on the runways in the game are the same as (12) _____ on the real runways. Lead game designer Sven Mestas said: "To reach a new (13) _____, we needed a new approach. We decided to (14) _____ by editing airports from real satellite pictures. This technique involves editing each airport (15) _____. This means we paid particular attention to detail to bring every airport a step closer to (16) _____."

blowing

level

reality

release

those

manually

detail

innovate

LISTENING – Guess the answers. Listen to check.

1) The Microsoft airplane game Flight Simulator has _____
   a. bin upgraded
   b. been upgraded
   c. being upgraded
   d. be upgraded

2) have a choice of over 37,000 airports to take off from _____
   a. and land at
   b. and laud at
   c. and lard at
   d. and loud at

3) which included 24,000 airports. The game includes _____
   a. international shrubs
   b. international huts
   c. international nubs
   d. international hubs

4) It also includes tiny airports like rural, grassy _____
   a. landing straps
   b. landing strips
   c. landing stripes
   d. landing slips

5) Designers used satellite images and Bing Maps _____
   a. to doing this
   b. to do these
   c. to do this
   d. to do them

6) The graphics are also much better in _____
   a. the lay tryst release
   b. the lay test release
   c. the late test release
   d. the latest release

7) The designers put a lot of work and effort into increasing the level of _____
   a. detail you sees
   b. detail you see
   c. detail you seen
   d. detail you seer

8) To reach a new level, we needed _____
   a. anew approach
   b. a newer approach
   c. a new approach
   d. a new a app roach

9) This technique involves editing each _____
   a. airport man knew all Lee
   b. airport man new ally
   c. airport manual Lee
   d. airport manually

10) we paid particular attention to detail to bring every airport a _____ reality
   a. step closer too
   b. step closed to
   c. step closer to
   d. step cloister to

LISTENING – Listen and fill in the gaps

The Microsoft airplane game Flight Simulator has (1) _____ include every airport in the world. This means gamers will have a choice of over 37,000 airports to (2) _____ and land at. The upgrade has added over 13,000 new airports to the (3) _____ the game, which included 24,000 airports. (4) _____ international hubs like New York's JFK and London Heathrow. It also includes tiny airports like rural, grassy (5) _____ runways that are in the middle of deserts or on the top of mountains. The 37,000 airports in Flight Simulator have been (6) _____ look like the real airports. Designers used satellite images and Bing Maps to do this.

The graphics are also much better in the (7) _____ Flight Simulator. The designers put a lot of (8) _____ into increasing the level of detail you see. Gamers will see windsocks blowing (9) _____ and service vehicles driving around the roads next to the runways. The markings on the runways in the game are the (10) _____ on the real runways. Lead game designer Sven Mestas said: "To reach a new level, we needed a new approach. We decided to (11) _____ airports from real satellite pictures. This technique involves editing each airport manually. This means we paid particular attention to detail to bring every airport a step (12) _____."

COMPREHENSION QUESTIONS

1. How many airports does Microsoft's Flight Simulator now have?

2. How many new airports did Microsoft add to Flight Simulator?

3. Where did the article say there were airports in the middle of?

4. What did designers do to each airport?

5. What website did designers get their images from?

6. What did the article say was much better in the latest release?

7. What can gamers see blowing in the wind?

8. What can gamers see driving around runways?

9. What did the designers decide to do?

10. What did a designer say the simulator was a step closer to?

MULTIPLE CHOICE - QUIZ

1) How many airports does Microsoft's Flight Simulator now have?
a) over 57,000
b) over 45,000
c) over 37,000
d) over 73,000

2) How many new airports did Microsoft add to Flight Simulator?
a) over 13,000
b) over 14,000
c) over 15,000
d) over 16,000

3) Where did the article say there were airports in the middle of?
a) cities
b) deserts
c) mountains
d) the sea

4) What did designers do to each airport?
a) add virtual reality
b) start from scratch
c) make them 3D
d) deign them manually

5) Where did designers get their satellite images from?
a) Google Maps
b) National Geographic
c) Bing Maps
d) an aerial photographer

6) What did the article say was much better in the latest release?
a) the people's faces
b) the graphics
c) the sound
d) the colour

7) What can gamers see blowing in the wind?
a) people's hair
b) airplanes
c) the answer
d) windsocks

8) What can gamers see driving around runways?
a) airplanes
b) service vehicles
c) the police
d) buses

9) What did the designers decide to do?
a) start from scratch
b) innovate
c) give up
d) call it a day

10) What did a designer say the simulator was a step closer to?
a) reality
b) perfection
c) finishing
d) a cheaper product

ROLE PLAY

Role A – War Games

You think a war game is the best simulator. Tell the others three reasons why. Tell them what is wrong with their simulators. Also, tell the others which is the least fun of these (and why): being Harry Potter, scuba diving or flying a plane.

Role B – Being Harry Potter

You think being Harry Potter is the best simulator. Tell the others three reasons why. Tell them what is wrong with their simulators. Also, tell the others which is the least fun of these (and why): war games, scuba diving or flying a plane.

Role C – Scuba Diving

You think scuba diving is the best simulator. Tell the others three reasons why. Tell them what is wrong with their simulators. Also, tell the others which is the least fun of these (and why): being Harry Potter, war games or flying a plane.

Role D – Flying a Plane

You think flying a plane is the best simulator. Tell the others three reasons why. Tell them what is wrong with their simulators. Also, tell the others which is the least fun of these (and why): being Harry Potter, scuba diving or war games.

AFTER READING / LISTENING

1. WORD SEARCH: Look in your dictionary / computer to find collocates, other meanings, information, synonyms … for the words 'flight' and 'airport'.

flight	airport

- Share your findings with your partners.
- Make questions using the words you found.
- Ask your partner / group your questions.

2. ARTICLE QUESTIONS: Look back at the article and write down some questions you would like to ask the class about the text.

- Share your questions with other classmates / groups.
- Ask your partner / group your questions.

3. GAP FILL: In pairs / groups, compare your answers to this exercise. Check your answers. Talk about the words from the activity. Were they new, interesting, worth learning…?

4. VOCABULARY: Circle any words you do not understand. In groups, pool unknown words and use dictionaries to find their meanings.

5. TEST EACH OTHER: Look at the words below. With your partner, try to recall how they were used in the text:

• upgraded	• much
• choice	• see
• previous	• wind
• strip	• reach
• top	• editing
• this	• step

FLIGHT SIMULATORS SURVEY

Write five GOOD questions about flight simulators in the table. Do this in pairs. Each student must write the questions on his / her own paper.
When you have finished, interview other students. Write down their answers.

	STUDENT 1 _____	STUDENT 2 _____	STUDENT 3 _____
Q.1.			
Q.2.			
Q.3.			
Q.4.			
Q.5.			

- Now return to your original partner and share and talk about what you found out. Change partners often.
- Make mini-presentations to other groups on your findings.

FLIGHT SIMULATORS DISCUSSION

STUDENT A's QUESTIONS (Do not show these to student B)

1. What did you think when you read the headline?

2. What images are in your mind when you hear the word 'flight'?

3. What do you know about flight simulators?

4. Do you think flight simulators are fun?

5. What is your favourite video game?

6. What would it be like to fly a real airplane?

7. Why does this game need to have 37,000 airports?

8. What do you think of flying?

9. Which do you like better, taking off or landing?

10. Is it better to land on top of a mountain or on a grassy strip?

Microsoft Flight Simulator includes all world airports – 29th February, 2020
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FLIGHT SIMULATORS DISCUSSION

STUDENT B's QUESTIONS (Do not show these to student A)

11. Did you like reading this article? Why/not?

12. What do you think of when you hear the word 'airplane'?

13. What do you think about what you read?

14. How important are graphics in video games?

15. How important are video games to you?

16. What other simulator games would you like to play?

17. Would you like to be a pilot?

18. Which is better, flying or using a flight simulator?

19. What will games be like in 50 years from now?

20. What questions would you like to ask the game developers?

DISCUSSION (Write your own questions)

<u>STUDENT A's QUESTIONS (Do not show these to student B)</u>

1. _____

2. _____

3. _____

4. _____

5. _____

6. _____

DISCUSSION (Write your own questions)

<u>STUDENT B's QUESTIONS (Do not show these to student A)</u>

1. _____

2. _____

3. _____

4. _____

5. _____

6. _____

LANGUAGE - CLOZE

The Microsoft airplane game Flight Simulator has been (1) _____ to include every airport in the world. This means gamers will have a (2) _____ of over 37,000 airports to take off from and (3) _____ at. The upgrade has added over 13,000 new airports to the previous version of the game, which included 24,000 airports. The game includes international (4) _____ like New York's JFK and London Heathrow. It also includes tiny airports like rural, grassy (5) _____ strips and runways that are in the middle of deserts or on the top of mountains. The 37,000 airports in Flight Simulator have been (6) _____ designed to look like the real airports. Designers used satellite images and Bing Maps to do this.

The graphics are also much better in the (7) _____ release of Flight Simulator. The designers put a lot of work and effort into increasing the level of (8) _____ you see. Gamers will see windsocks blowing in the wind and service vehicles driving around the roads next to the runways. The markings on the runways in the game are the same as (9) _____ on the real runways. Lead game designer Sven Mestas said: "To reach a new level, we needed a new (10) _____. We decided to innovate by editing airports from real satellite pictures. This technique involves editing (11) _____ airport manually. This means we paid particular attention to detail to bring every airport a step closer to (12) _____."

Put the correct words from the table below in the above article.

1.	(a)	downgraded	(b)	graded	(c)	re-graded	(d)	upgraded
2.	(a)	choice	(b)	chosen	(c)	choose	(d)	chase
3.	(a)	land	(b)	down	(c)	ground	(d)	port
4.	(a)	hubs	(b)	rubs	(c)	tubs	(d)	subs
5.	(a)	ending	(b)	flying	(c)	sending	(d)	landing
6.	(a)	many	(b)	menially	(c)	manually	(d)	manly
7.	(a)	latest	(b)	least	(c)	lest	(d)	lost
8.	(a)	decaf	(b)	dovetail	(c)	decal	(d)	detail
9.	(a)	those	(b)	they	(c)	them	(d)	this
10.	(a)	roach	(b)	approach	(c)	poach	(d)	peach
11.	(a)	whole	(b)	each	(c)	all	(d)	entire
12.	(a)	reality	(b)	really	(c)	realty	(d)	real

SPELLING

Paragraph 1

1. Flight Simulator has been <u>agpreudd</u>

2. the previous <u>ersovni</u> of the game

3. grassy landing <u>trissp</u>

4. in the middle of <u>rtsseed</u>

5. <u>ynaalmul</u> designed to look like the real airports

6. Designers used <u>ttsailele</u> images

Paragraph 2

7. The <u>riahpsgc</u> are also much better

8. service <u>eiehclvs</u> driving around the roads

9. we needed a new <u>hoarpacp</u>

10. We decided to <u>noavneti</u> by editing airports

11. we paid particular <u>oatettnin</u> to detail

12. bring every airport a step closer to <u>ayletri</u>

PUT THE TEXT BACK TOGETHER

Number these lines in the correct order.

(   )   on the runways in the game are the same as those on the real runways. Lead game designer Sven Mestas said:

(   )   particular attention to detail to bring every airport a step closer to reality."

(   )   The graphics are also much better in the latest release of Flight Simulator. The designers put a lot

(   )   to look like the real airports. Designers used satellite images and Bing Maps to do this.

(   )   London Heathrow. It also includes tiny airports like rural, grassy landing strips and runways that are in the middle of

(   )   "To reach a new level, we needed a new approach. We decided to innovate by editing airports from real

(   )   deserts or on the top of mountains. The 37,000 airports in Flight Simulator have been manually designed

(*1*)   The Microsoft airplane game Flight Simulator has been upgraded to include every airport in the

(   )   satellite pictures. This technique involves editing each airport manually. This means we paid

(   )   land at. The upgrade has added over 13,000 new airports to the previous version of the

(   )   game, which included 24,000 airports. The game includes international hubs like New York's JFK and

(   )   world. This means gamers will have a choice of over 37,000 airports to take off from and

(   )   in the wind and service vehicles driving around the roads next to the runways. The markings

(   )   of work and effort into increasing the level of detail you see. Gamers will see windsocks blowing

PUT THE WORDS IN THE RIGHT ORDER

1. in   the   include   airport   world   .   Upgraded   every   to

2. This   gamers   choice   .   have   means   a   will

3. middle   of   deserts   .   Runways   the   in   are   that

4. airports   .   real   like   to   designed   the   look   Manually

5. satellite   used   this   .   to   Designers   do   images

6. the   much   in   Graphics   latest   better   are   release   .

7. wind   .   in   windsocks   see   the   blowing   will   Gamers

8. to   Driving   the   next   runways   .   around   roads   the

9. decided   airports   .   editing   innovate   to   We   by

10. reality   .   to   step   every   closer   airport   a   Bring

CIRCLE THE CORRECT WORD (20 PAIRS)

The Microsoft airplane game Flight Simulator has been *downgraded / upgraded* to include every airport *on / in* the world. This means gamers will have a *choice / choose* of over 37,000 airports to take off from and land at. The upgrade has added over 13,000 new airports to the *passed / previous* version of the game, which *included / include* 24,000 airports. The game includes international *cubs / hubs* like New York's JFK and London Heathrow. It also includes tiny airports like rural, grassy landing *straps / strips* and runways that are in *the / a* middle of deserts or on the top of mountains. The 37,000 airports in Flight Simulator have been *annually / manually* designed to look like the real airports. Designers used satellite images and Bing Maps to do *this / these*.

The graphics are also *much / more* better in the latest *realise / release* of Flight Simulator. The designers put a lot of work *and / end* effort into increasing the level of detail you see. Gamers will see windsocks *blew / blowing* in the wind and service vehicles *driving / drove* around the roads next to the runways. The markings on the runways in the game are the same as those on the *really / real* runways. Lead game *design / designer* Sven Mestas said: "To reach a new level, we needed a new *flight / approach*. We decided to innovate by editing airports from real satellite pictures. This technique involves editing *whole / each* airport manually. This means we paid particular attention to detail to bring every airport a *step / stair* closer to reality."

Talk about the connection between each pair of words in italics, and why the correct word is correct.

INSERT THE VOWELS (a, e, i, o, u)

T h_   M_c r_s_f t   __ r p l_n_   g_m_   F l_g h t   S_m_l_t_r h_s   b__ n   _p g r_d_d   t_ _n c l_d_ _v_r y   __ r p_r t   _n t h_   w_r l d .   T h_s   m__ n s   g_m_r s   w_l l   h_v_ _   c h__ c_ _f _v_r   3 7 , 0 0 0   __ r p_r t s   t_ t_k_ _f f   f r_m _n d   l_n d   _t .   T h_ _p g r_d_   h_s _d d_d _v_r   1 3 , 0 0 0   n_w   __ r p_r t s   t_ t h_   p r_v___s   v_r s__ n _f t h_   g_m_ ,   w h_c h   _n c l_d_d   2 4 , 0 0 0   __ r p_r t s .   T h_   g_m_ _n c l_d_s   _n t_r n_t__ n_l   h_b s   l_k_ N_w   Y_r k ' s   J F K   _n d   L_n d_n   H__ t h r_w .   I t _l s_ _n c l_d_s   t_n y   __ r p_r t s   l_k_ r_r_l ,   g r_s s y l_n d_n g   s t r_p s _n d   r_n w_y s   t h_t _r_ _n   t h_ m_d d l_ _f   d_s_r t s _r _n   t h_ t_p _f m__ n t__ n s .   T h_   3 7 , 0 0 0   __ r p_r t s _n   F l_g h t   S_m_l_t_r h_v_ b__ n   m_n__ l l y   d_s_g n_d   t_ l__ k   l_k_ t h_ r__ l __ r p_r t s .   D_s_g n_r s _s_d   s_t_l l_t_ _m_g_s _n d   B_n g   M_p s   t_ d_ t h_s .

T h_   g r_p h_c s _r_ _l s_ m_c h   b_t t_r _n   t h_   l_t_s t   r_l__ s_ _f   F l_g h t   S_m_l_t_r .   T h_   d_s_g n_r s p_t _ l_t _f   w_r k _n d   _f f_r t _n t_ _n c r__ s_n g   t h_   l_v_l _f   d_t__ l   y__ s__ .   G_m_r s   w_l l   s__ w_n d s_c k s   b l_w_n g _n   t h_   w_n d _n d   s_r v_c_ v_h_c l_s   d r_v_n g _r__ n d   t h_   r__ d s   n_x t   t_ t h_   r_n w_y s .   T h_   m_r k_n g s _n   t h_   r_n w_y s _n t h_   g_m_ _r_ t h_   s_m_ _s   t h_s_ _n   t h_   r__ l   r_n w_y s .   L__ d   g_m_ d_s_g n_r   S v_n   M_s t_s   s__ d : " T_ r__ c h _ n_w   l_v_l ,   w_ n__ d_d _ n_w _p p r__ c h .   W_ d_c_d_d   t_ _n n_v_t_ b y _d_t_n g   __ r p_r t s   f r_m   r__ l   s_t_l l_t_ p_c t_r_s .   T h_s   t_c h n_q__ _n v_l v_s _d_t_n g   __ c h   __ r p_r t   m_n__ l l y .   T h_s   m__ n s   w_ p__ d   p_r t_c_l_r _t t_n t__ n t_ d_t__ l   t_ b r_n g _v_r y   __ r p_r t _ s t_p   c l_s_r t_ r__ l_t y . "

PUNCTUATE THE TEXT AND ADD CAPITALS

The Microsoft airplane game Flight Simulator has been upgraded to include every airport in the world. This means gamers will have a choice of over 37000 airports to take off from and land at. The upgrade has added over 13000 new airports to the previous version of the game, which included 24000 airports. The game includes international hubs like New York's JFK and London Heathrow. It also includes tiny airports like rural grassy landing strips and runways that are in the middle of deserts or on the top of mountains. The 37000 airports in Flight Simulator have been manually designed to look like the real airports. Designers used satellite images and Bing maps to do this.

The graphics are also much better in the latest release of Flight Simulator. The designers put a lot of work and effort into increasing the level of detail you see. Gamers will see windsocks blowing in the wind and service vehicles driving around the roads next to the runways. The markings on the runways in the game are the same as those on the real runways. Lead game designer Sven Mestas said to reach a new level, "we needed a new approach. We decided to innovate by editing airports from real satellite pictures. This technique involves editing each airport manually. This means we paid particular attention to detail to bring every airport a step closer to reality."

PUT A SLASH (/) WHERE THE SPACES ARE

TheMicrosoftairplanegameFlightSimulatorhasbeenupgradedtoincludeeveryairportintheworld.Thismeansgamerswillhaveachoiceofover37,000airportstotakeofffromandlandat.Theupgradehasaddedover13,000newairportstothepreviousversionofthegame,whichincluded24,000airports.ThegameincludesinternationalhubslikeNewYork'sJFKandLondonHeathrow.Italsoincludestinyairportslikerural,grassylandingstripsandrunwaysthatareinthemiddleofdesertsoronthetopofmountains.The37,000airportsinFlightSimulatorhavebeenmanuallydesignedtolookliketherealairports.DesignersusedsatelliteimagesandBingMapstodothis.ThegraphicsarealsomuchbetterinthelatestreleaseofFlightSimulator.Thedesignersputalotofworkandeffortintoincreasingthelevelofdetailyousee.Gamerswillseewindsocksblowinginthewindandservicevehiclesdrivingaroundtheroadsnexttotherunways.Themarkingsontherunwaysinthegamearethesameasthoseontherealrunways.LeadgamedesignerSvenMestassaid:"Toreachanewlevel,weneededanewapproach.Wedecidedtoinnovatebyeditingairportsfromrealsatellitepictures.Thistechniqueinvolveseditingeachairportmanually.Thismeanswepaidparticularattentiontodetailtobringeveryairportastepclosertoreality."

FREE WRITING

Write about **flight simulators** for 10 minutes. Comment on your partner's paper.

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ACADEMIC WRITING

Using a flight simulator game is better than really flying. Discuss.

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HOMEWORK

1. VOCABULARY EXTENSION: Choose several of the words from the text. Use a dictionary or Google's search field (or another search engine) to build up more associations / collocations of each word.

2. INTERNET: Search the Internet and find out more about this news story. Share what you discover with your partner(s) in the next lesson.

3. FLIGHT SIMULATORS: Make a poster about flight simulators. Show your work to your classmates in the next lesson. Did you all have similar things?

4. DANGEROUS: Write a magazine article about banning flight simulators because they could be used for spying. Include imaginary interviews with people who are for and against this.

Read what you wrote to your classmates in the next lesson. Write down any new words and expressions you hear from your partner(s).

5. WHAT HAPPENED NEXT? Write a newspaper article about the next stage in this news story. Read what you wrote to your classmates in the next lesson. Give each other feedback on your articles.

6. LETTER: Write a letter to an expert on flight simulators. Ask him/her three questions about flight simulators. Give him/her three of your ideas. Read your letter to your partner(s) in your next lesson. Your partner(s) will answer your questions.

ANSWERS

VOCABULARY (p.4)

| 1. | e | 2. | c | 3. | b | 4. | f | 5. | a | 6. | g | 7. | d |
| 8. | n | 9. | h | 10. | k | 11. | m | 12. | i | 13. | l | 14. | j |

TRUE / FALSE (p.5)

a T   b F   c F   d F   e F   f T   g T   h F

SYNONYM MATCH (p.5)

1. f	2. d	3. h	4. b	5. j
6. c	7. i	8. e	9. g	10. a

COMPREHENSION QUESTIONS (p.9)

1. Over 37,000
2. Over 13,000
3. The desert
4. Design then manually
5. Bing Maps
6. The graphics
7. Windsocks
8. Service vehicles
9. Innovate
10. Reality

WORDS IN THE RIGHT ORDER (p.20)

1. Upgraded to include every airport in the world.
2. This means gamers will have a choice.
3. Runways that are in the middle of deserts.
4. Manually designed to look like the real airports.
5. Designers used satellite images to do this.
6. Graphics are much better in the latest release.
7. Gamers will see windsocks blowing in the wind.
8. Driving around the roads next to the runways.
9. We decided to innovate by editing airports.
10. Bring every airport a step closer to reality.

MULTIPLE CHOICE - QUIZ (p.10)

1. c 2. a 3. b 4. d 5. c 6. b 7. d 8. b 9. b 10. a

ALL OTHER EXERCISES

Please check for yourself by looking at the Article on page 2.
(It's good for your English ;-)